Chris Bratt

Product Design Lead

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Experience

The LEGO Group

Senior Digital Product Designer

June 2022 - Present

- ✓ Leading design of search and browsing products on LEGO.com
- Designed a mobile-first product image gallery, increasing engagement by 15% and conversion rates by 5%
- Led a cross-squad initiative to improve promotions awareness and understanding leading to 6% uplift on conversion

giffgaff

Product Design Lead (Manager)

June 2018 - May 2022

- Hired and managed a team of 4 Product Designers and helped establish team purpose and strategy
- Optimised phone browsing and filtering to improve conversion rates by 5% and attachment rates by 12%
- Collaborated on a refurbished phones campaign to improve awareness and SEO, leading to a 30% increase in traffic
- Improved promotional offers visibility, leading to the most successful Black Friday campaign with a 10% sales increase
- Contributed to the creation and implementation of a Design System

John Lewis Senior UI/UX Designer

June 2017 - June 2018

- Helped deliver the rebrand and redesign of johnlewis.com, leading design of features including Wish List and Order Tracker
- A responsive redesign of Wish List leading to a 25% increase in items being added and a 3.5% increase on conversion
- Played a key role in creating a UI pattern library for use across all digital platforms including iOS and Android apps

graze.com UI/UX Designer

June 2013 - June 2017

- Led design of the eCommerce platform and complete redesign of the subscription service for a cohesive user experience
- Led design of 'Pistachio', the graze.com Design System and built an HTML responsive email framework

Maglabs Digital

Web Designer

October 2010 - May 2013

- ✓ Led design of a global digital asset management platform for the entertainment industry with clients including BAFTA
- Design and front-end development for clients including Manchester United, Universal Studios and Kraft Heinz

Club La Costa Web Designer

January 2008 - February 2010

- Designed and developed company websites and mini-sites, ensuring brand consistency and user-friendly interfaces
- Created digital marketing assets including emails and banners

About Me

A versatile Product Design Lead with over 15 years experience crafting digital products, I have a unique blend of front-end coding skills and UX expertise.

Highly proficient in the end-to-end design process, I encompass all the skills of a true Product Designer. My process always begins by having a deep understanding of the problem and opportunity, to create solutions that are data informed, user focussed and brand aligned.

Guided by principles of quality and simplicity, together with a lean approach, I consistently deliver value for both users and businesses. I understand the power of effective stakeholder management, including at leadership level, and use influence to foster consensus and achieve common goals.

Key Skills

Figma Expert level, proficient in using variables, component libraries, auto-layout,

interactive components, and design system management

UI Design Deep understanding of visual design principles, typography, colour theory,

and user interface patterns, creating intuitive and visually appealing UI

UX Design Vast experience in user-centred design, including research, journey mapping,

wireframing, prototyping, and usability testing

Prototyping Skilled in creating prototypes ranging from rapid to high-fidelity to test and

demonstrate design ideas, with the ability to build dynamic coded prototypes

Design Systems Knowledge of Atomic Design methodology and expertise in creating and

maintaining design systems for consistency across products

Education

BA/BSc Interactive Media Design

University of Portsmouth

Leading High Performance Teams

Gallup

UI Principles Every Designer Must Know

Nielsen Norman Group